

BUSH III 35/50mm Bushmaster ® Chain Gun ®

Northrop Grumman's Medium caliber cannons boast unrivaled reliability and effectiveness. When paired with our exceptional training services, certified accessories, and OEM warranties, Northrop Grumman delivers best-in-class value and a guarantee of optimal performance. No matter what your mission critical objectives are; combat, peacekeeping, or training; we offer the necessary services to maintain your weapons systems at a fully mission capable rating and the ability to consistently sustain and optimize your fleet.

Guns Segment Market

The Gun Systems Market Segment exists to meet the ever changing demands of the warfighter through innovation in technology, program execution, lifecycle cost, and product delivery. The guns team is committed to becoming the undeniable global leader in medium caliber gun systems support, an agile competitor and respected worldwide as a preeminently responsive partner.

Facts At A Glance

Fires 35mm x 228mm ammunition

Compact size facilitates easy upgrades of existing turrets

Supports linked and linkless feed systems

Proven safety, reliability and low life cycle costs

Dual feed system

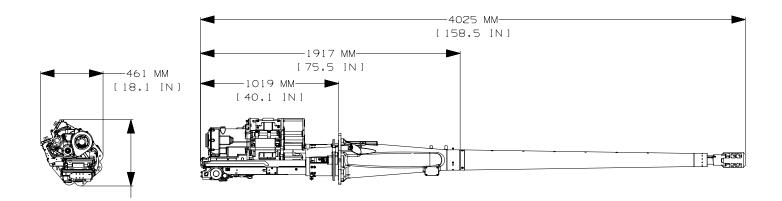
Electronic and mechanical round counting capability

The weapon is capable of being converted to fire 50mm ammunition, creating an even more capable weapon system with increased firepower and range



Automatic Cannon

Bushmaster® Chain Gun® is a derivative of the combat proven M242 25mm Bushmaster automatic cannon. What's more, it incorporates all of the battle-proven features of the 25mm Bushmaster cannon, with significant system commonality for low-risk, proven performance features.



	35 mm	
Characteristics	Imperial	Metric
Recoil	10,000 lb	44,482 N
Weight*		
Receiver	280.9 lbs	40.4 kg
Feeder	89 lbs	40.4 kg
Barrel	249.8 lbs	113.3 kg
Total	627 lbs	284.4 kg
Power Requirement	3 horsepower at 24 Volts	
Rate of Fire	Single Shot SS Ready, Burst, and Full automatic @ 200 SPM.	
Clearing Method	Closed bolt	
Safety	Absolute Hangfire Protection	
Case Ejection	Forward	

